

# DUNGEONS & DRAGONS

## LIVING FORGOTTEN REALMS

DEFENDED MYTH NANTAR DURING THE BATTLE INTERACTIVE:

### *ADCP4~1 CITY OF DESTINIES*

#### **ADCP22 Savior of Myth Nantar**

You defended the sea elf city of Myth Nantar from an attack by the combined forces of the Abolethic Sovereignty and the demonic armies of Dagon. At the conclusion of the battle, you were infused with the power of the Whirlpool Gate and have gained the *spirit of storm* elemental gift. You do not need to spend a found-item slot to acquire this boon, and its power automatically increases when you reach the listed character levels. You may only have one alternative reward active at a time. This Story Award counts as a favor with the Knights of Myth Drannor.

Spirit of Storm	Uncommon
<i>Primordial lightning erupts from your enemy, and thunder booms all around.</i>	
<b>Alternative Reward:</b> Elemental gift	
<b>Property</b>	
You gain resist 3 lightning and resist 3 thunder.	
Level 15: Resist 5 lightning and resist 5 thunder.	
Level 25: Resist 10 lightning and resist 10 thunder.	
<b>Attack Power</b> (Lightning, Thunder) ♦ Daily (No Action)	
Trigger: You hit an enemy with a melee or ranged attack.	
Effect: The enemy takes 1d6 extra lightning damage, and each of your enemies adjacent to the enemy takes 1d6 thunder damage.	
Level 15: 2d6 lightning damage and 2d6 thunder damage.	
Level 25: 3d6 lightning damage and 3d6 thunder damage.	
<b>Reference:</b> <i>Heroes of the Elemental Chaos</i>	

#### **ADCP23 Decapitating the Cult of Dagon**

In addition to foiling their master's plan to make Myth Nantar the seat of his new undersea demonic empire, you also killed the leaders of Dagon's cult. It will take many years for the cult to recover from these losses. Among the cult's prized possessions was a *helm of seven deaths* (level 5 Rare). You may spend a found-item slot to claim this item without paying any gold. The souls you collect in this item are released at the end of every adventure (so you always start with 0 souls contained in the helm.)

#### **ADCP24 Fragment of the Emerald Eye of Kyrion**

The attackers of Myth Nantar were bolstered by the power of an ancient relic called the *emerald eye of Kyrion*. You have seized a fragment of this artifact and embedded it within a piece of your own equipment. The Coronal's hope is that if enough fragments are carried by enough different adventurers, it will be difficult for Dagon or his allies to ever reassemble the item. The fragment has no game statistics at this time, but sometimes it whispers things to you, encouraging you to betray your allies and loved ones and seize power for yourself. You may or may not find these whisperings entirely unwelcome.

#### **ADCP26 Liberator of Enslaved Innocents**

You destroyed a slaving operation of the Abolethic Sovereignty. This counts as a favor with the Keepers of the Cerulean Sign. When you reach at least character level 15, you may spend a found-item slot to acquire a *ring of freedom of movement* (level 15 Rare) without paying any gold.

#### **ADCP27 Friend of Khuralosothantar**

You befriended an ancient brass dragon who lairs on the side of Mount Halaath. The dragon is glad to share a few choice tidbits from his hoard. When you reach character level 14, you may spend a found-item slot to receive an *incendiary ring of fireblazing* (level 14 Rare). You do not pay any gold for this item, but it counts against your limit of one Rare item per tier.

#### **ADCP28 Blessing of Deep Sashelas**

You prevented the Dolphin Prince's temple in Myth Nantar from being corrupted by kuo-toa worshippers of Blibdoolploop. You have purchase access to the following Uncommon consumables: *elixir of protection from evil*, *potion of cure light wounds*, *potion of cure moderate wounds*, *potion of cure critical wounds*, *potion of regeneration*, *scroll of protection*. You may buy these items, with an item level no greater than your character level, at the beginning or end of any adventure.

**Reminder:** You may only possess a maximum of one Rare item per tier. Rare items may not be sold. See the *LFR Campaign Guide* for details.